

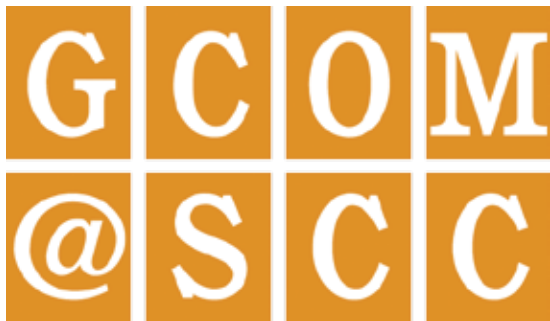
Let us advise you...

Whether you're working toward an AS degree, certificate, career advancement, or you're planning to transfer to a 4-year institution, a faculty advisor can provide invaluable guidance.

The faculty of Graphic Communication and the Design Lab are available to become your own personal advisor. Each full-time faculty member can advise up to 20 GCOM majors.

Read the faculty bios, consider their backgrounds and expertise, and choose the faculty member you feel will best serve your needs.

Sign up sheets will be outside each instructor's office door, and sign up is on a first come, first serve basis.



www.scc.losrios.edu/gcom
gcomscc.blogspot.com

CHOOSE A GCOM FACULTY ADVISOR:

Don Button CM111

Don Button has over 22 years experience as a graphic designer, art director and photographer. He served as creative director for the News & Review alternative weekly newspapers in Sacramento, Chico, and Reno, winning over two dozen individual and group design awards. Don's areas of expertise include graphic design, digital imaging, web and print publication design.

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Tom Cappelletti CM113

Tom has over 20 years experience as a designer. With a degree in Design from UCLA, he became one of the first employees at Joe Boxer, worked in film industry art departments, and created his own greeting card business. He spent several years with Apple in New York as a software trainer, and has freelanced numerous web and print projects. He is currently pursuing a Masters in Education Technology. Tom's areas of expertise include web and print design, and graphic design business skills.

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Pat Crandley CM110

Pat has been a 3D modeler, animator and editor in the computer animation and visual effects industry for over 8 years. Starting off as a research assistant for John Knoll at Industrial Light and Magic, Pat worked his way through the computer animation industry eventually finding his home at MTV, serving as the Post-Production Supervisor for the 3D Animation department. He is currently pursuing a Masters in Education Technology. Pat's areas of expertise include 3D modeling, animation, game design and digital imaging.

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Chris Seddon T109A

Chris is an experienced multimedia developer and illustrator. He has a bachelor's degree from California State University Long Beach and a Master's Degree from San José State University. Chris's areas of expertise include multimedia, web design and illustration.

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Robyn Waxman T100A

Robyn has 20 years of experience in the design profession. She holds an MFA in Design from California College of the Arts and a Bachelor's degree in Visual Communications from University of Delaware. She is actively connected with BFA programs at 4-year colleges. Robyn's areas of expertise include graphic design, design activism, innovation, and design research.

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